

CHAPTER 7 – PATTERN SCULPTOR

Pattern Sculptor is a creative sculpting and editing tool for 3D relief carving patterns. Quickly and intuitively smooth, smudge, and add or remove details to prepare patterns for carving.

USES FOR PATTERN SCULPTOR

CLEAN UP PATTERNS

Whether it's a scan made with your Scanning Probe, a pattern made with the Modeling Suite, or an image or pattern imported from elsewhere, these tools allow for quick and seamless editing to correct or alter the original artwork.

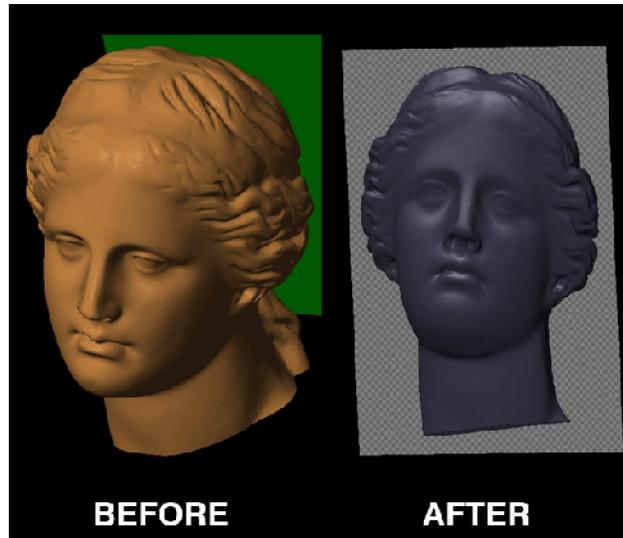


ADD OR REMOVE DETAILS



Sometimes, there are details you need in a pattern that you just can't get with the existing tools in Designer or other packages. With Sculptor, those details are a few mouse clicks away. Sculpt in fine details, raise and lower specified areas, erase parts you don't need, and so much more.

**MAKE 3D TO
RELIEF**



With so many free 3D files available these days, it's nice to be able to transform them into useable relief patterns. With the Sculptor tools, we can make a 3D model flat and enhance it to bring out the important details.

To learn how to use the Pattern Sculptor Tools, watch the videos available online here: <http://www.carviewright.com/add-on-modules/pattern-sculptor/>